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March of Time

Anouk Robbeets

About March of Time

March of Time is an aerial acrobatics performance that delves into the relentless progression of time. The piece explores the constant pressure to keep moving forward, as well as the unsettling moments when time seems to catch up unexpectedly. Through a blend of movements driven by the passage of time, the performance crafts a narrative where the fragile balance between motion and stillness is brought sharply into focus.

About me

As a contemporary circus artist, I prefer to drift around the intersection of dance and theater. My creations always stem from my own experiences and emotions, as is the case with *March of Time*. I've been involved with acrobatics from a young age. After a 13-year career in gymnastics, I ended up at *Compagnie Newa*. This varied background gives me a diversity of tools to develop myself as an artist.

We'll keep dancing to the rhythm of time until, eventually, time will be dancing to our rhythm.

Watch the trailer of March of Time [here](#).
Curious about the full performance?
Don't hesitate to contact me.

This performance was made possible with the support of [RADAR Mechelen](#), [Circolito](#) and [Drevnik woodshop](#).

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The technical rider can be found on the next page.



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Properties

Position of the audience: ideally 360°

Height: 5-8m

Floor area: +/- 5m diameter

Indoor or outdoor

Needs

From the organisation

- Fixed rigging point of MBS 25kN, or...
- Music: Stereo with 2-4 speakers
- Spotlights (in case of indoor or late night outdoor performance): full height should be lighted, not only from below
- A flat surface (this can be a theater floor, grass, asphalt,...)

What I bring myself

- ... I can bring a rig (tripod) myself
- Clock platform
- Silks
- Additional rigging material (slings and carabiners)
- If applicable, I will bring a technician to control the pulley system during the performance.

Timings

Build up of aerial rig with at least three people (in case I bring my own rig): +/- 30 minutes

Rehearsal on site: 30-60 minutes

Warm up prior to performance: 30 minutes

Performance: +/- 10 minutes



This takes 1 to 2 people from the organisation.

Every event is unique. I'm open to discuss how to adjust these requirements to the context of the event.